

Jérôme Desvignes (Jex)

Mail : jex@3dvf.net

Resume

Attitude-Studio (AS) TD Modeling supervisor (2008-2003)

Highlander (2007) - Widescreen - Eidos Interactive Ltd - High res Main characters supervisor

Bourne identity (2007) - Vivendi Universal Games - 2006/2008 Cinematics characters supervisor

Shrek HP (2007) - Dreamworks commercial - props and set supervisor

Shrek Pepsi (2007) - Dreamworks commercial - props and set supervisor

High spy (2006) – Alphanim –Teaser for TV serie - Modeling supervisor

Wheelman (2006) - Tigon studio – midway – Cinematics characters supervisor

heavenly sword (2006) - Ninja Theory - Sony - High Res characters modeling supervisor

50Cent: Bulletproof - Vivendi Universal Games - 2005 (Modeling supervisor)

Galactik Football (2005) -Alphanim / Jetix- TV serie season 1 (Modeling supervisor)

Renaissance (2004-2005) Directed by Christian Volckman - Onyx Film (Modeling supervisor)
Feature Film Award - Annecy International Animated Film Festival 2006.

Robota teaser 2 :(2004) copyrighted @ Doug Chiang Studio (co-Director)

Terminator 3 Rise of the Machines (2003) - Atari cinematics (characters modeling supervisor)

Dead To Rights 2 - Namco 2003 (modeling supervisor: Cinematics)

Kill Switch (2003) - Namco (modeling supervisor: Cinematics)

Spawn Armageddon (2003) - Namco (2003) (modeling supervisor: Cinematics)

Saint Ange (2003) - Directed by Pascal Laugier (second assistant director & second set assistant)
ESKWAD

Immortel (ad vitam) (2001-2002) Directed by Enki Bilal (characters modeling supervisor) Duran

Astérix & Obélix Mission Cléopâtre (2001) (digital artist) (Duboi)

Robota Teaser (1) (2001) copyrighted @ Doug Chiang Studio (CG artist) (Belive inc - Sparx)

Vidocq (2000) Directed by Pitof – RF2k production (CG artist) (RF2K prod)

Final Fantasy X (2000) (sequence modeling supervisor) (Ex-machina)

Final Fantasy IX (1999) (CG artist) (Ex-machina)

Past: Various commercials and ride-movie at Ex-Machina